

**PSED:**

- Settling in - rules and routines/ tidying up time etc
- Separating from carers
- Looking after ourselves - toileting/ putting on coats

Communication and Language:

- Follow directions
- Joins in with repeated refrains and anticipates key events
- Confidently selects familiar objects by name

Physical Development:**Gross motor -**

- Matches developing physical skills to different activities
- Moves to music, or rhythms played on instruments

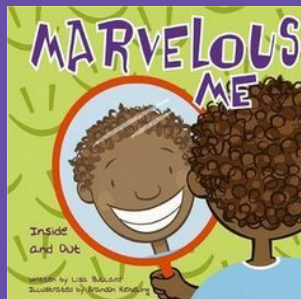
Fine Motor -

- Funky finger activities - puzzles
- Beginning to use materials to mark make
- Dough disco

Expressive Arts and Design:

- Exploring and creating using different media and materials
- Singing songs and Nursery Rhymes
- Music - hearing and listening

Marvellous Me

**Memorable moments:**

Starting school
Staff visitors

Literacy:**Key texts -**

- Starting school
- My family
- My home
- My friends
- Autumn soup

Phonics -

- Phase 1 phonics/ Environmental sounds

Maths:

- Number songs reciting from 1-5
- Number Rhymes
- Books with numbers
- Recognising numbers in the environment
- Patterns
- Sorting and measuring

Understanding the World:

- Exploring natural materials
- Exploring outside
- Signs of Autumn
- Forest school
- Discussing likes and dislikes



CURRICULUM WEB

RECEPTION

Autumn 1

PSED:

- Settling in - rules and routines/ tidying up time etc
- Separating from carers
- Looking after ourselves - toileting/ putting on coats

Communication and Language:

- Listening and talking in small groups
- Stories, Nursery Rhymes and imaginative play
- Following simple instructions

Physical Development:

Gross motor -

- Moving around the classroom inside and out
- Using equipment -bikes, slide, climbing

Fine Motor - Harriet the Cow letters

- Funky finger activities - cutting. Tracing over letters,puzzles
- Mark making
- Finger Painting

Understanding the World:

- Local area, trip to hampton Court on train, learning about our local area
- Going on a bear hunt
- Exploring natural materials & the outside world
- Signs of Autumn through Forest school and learning Forest school skills
- Discussing likes and dislikes through learning about each other

Getting to know you



Memorable moments:
Starting school
Staff visitors

Literacy:

- Key texts - The Family Book / Our class as a family
- Harvest
- What does family mean, shared writing
- Draw their family and label
- Remembrance / Nativity story
- Phonics - Sounds-Write initial code - games
- Using a whiteboard, 3 lines on the board
- Labelling

Maths:

- Number songs & Rhymes
- Stories with numbers
- Recognising numbers & patterns in the environment
- Sorting
- Ordering numbers, houses in local environment
- 2d shapes

Expressive Arts and Design:

- Creating and designing own houses using different materials
- Model making
- Make ME rainbow
- Singing songs and Nursery Rhymes / Music - hearing and listening

Inter-connected

Immersive Learning

Digital Readiness

Future Skills



CURRICULUM WEB

YEAR 1

AUTUMN

English:

- Reading for meaning and understanding
- Understand, apply and respond to basic punctuation
- Sense of a sentence

History:

- Features of a castle
- Past and present roles of kings and queens

Geography:

- Compare and contrast local and UK locations
- Explore local and UK geography

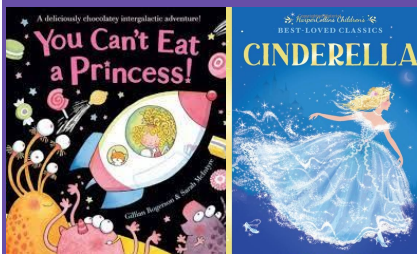
Art / DT

- Mark making, colour and shape collaged cakes
- 2D-3D, create castles with printing and construction

Maths:

- Place value introduction
- Manipulating numbers to 20
- Mathematical symbols and vocabulary

Unique UK



Memorable moments:

Kings, Queens & Castles workshop
Windsor Castle

PRE:

- Special faiths and their stories
- Introduction to 'big questions'

Science:

- Classification of animals, including humans
- Identifying and exploring the five senses

Music:

- Fairytale songs, games & rhythm activities
- Wood/metal/skin: choosing timbres for soundscapes
- Music & songs for festivals:

Drama:

- If I were king for a day.....drama through the story "Where The Wild Things Are"

Computing:

- Online Safety
- Grouping & Sorting; Pictograms

French:

- Numbers & colours
- Plan a trip to France

Games:

- Football, hockey, cricket
- Ball skills, team building

Inter-connected

Immersive Learning

Digital Readiness

Future Skills



English:

- Story writing
- Non-chronological report writing
- Letter writing
- Instruction writing

History:

- Examining the Great Fire of London

Geography:

- Exploration of UK Capital Cities
- Map skills (Locating Countries and Continents)

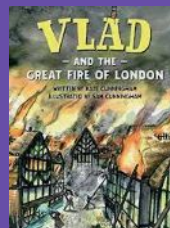
Art / DT

- Textures, shape and colour within London cityscapes
- Great F of London, exploring architecture & materials

Maths:

- Place value - deepening knowledge
- Addition and subtraction techniques
- Money

Time Travel on the Thames



Memorable moments:

Great Fire of London workshop and Zoo Lab.

PRE:

- Special faiths and their stories
- Introduction to 'big questions'

Science:

- Environment
- Biodiversity
- Minibeasts

Music:

- Creating Musical soundscapes
- Music & songs for festivals

Drama:

- Script and dialogue
- Re-telling stories
- Great Fire of London

Computing:

- Coding
- Online Safety & Spreadsheets

French:

- French role-plays
- Body parts
- Clothes

Games:

- Football & netball
- Movement skills and positional knowledge



English:

- Descriptive writing
- Non-fiction writing e.g. 'All about Mummies'
- Story planning and fairytales

History:

- Investigating the chronology and achievements of the Ancient cultures in Egypt and Greece

Geography:

- Atlas skills - features around the River Nile
- Climate zones - desert vs mediterranean

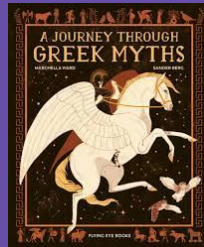
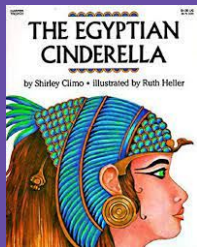
Art / DT:

- Egyptian masks with pattern, 2D-3D
- Greek mythical creature animated puppets

Maths:

- Place Value (to 1000)
- Addition and subtraction (3 digit numbers)
- Multiplication and division (focusing on 3, 4 and 8 times tables)

Amazing Ancients



Memorable moments:

Ancients Dress Up Day
Residential

PRE:

- Special faiths and their stories
- Introduction to 'big questions'

Science:

- Amazing bodies
- The Power of Forces

Music:

- Egyptian inspired songs and percussion
- Music and Songs for Festivals

Drama:

- Retelling theme books through movement & voice

Computing:

- Coding
- Online Safety & Spreadsheets

French:

- Classroom Instructions
- Describing clothes using colours

Games:

- Football
- Netball
- Skills and match play



English:

- Persuasive Writing
- Letter Writing
- Recount texts

History:

- Looking at the Tudor Dynasty
- Tudor timeline and significant Tudor Events

Geography:

- Local area study
- Contrasting Uk locality (Whitby)

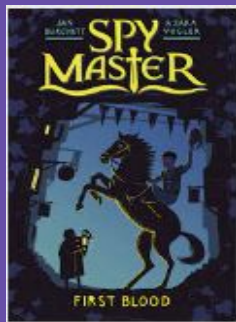
Art / DT

- Reinventing Tudor portraits
- Designing fashion for Tudor royalty

Maths:

- Number and Place Value - application
- Addition and subtraction reasoning focus
- Multiplication and division techniques

House of Tudor



Memorable moments:

Residential

PRE:

- Special faiths and their stories
- Introduction to 'big questions'

Science:

- Digestion
- Teeth

Music:

- Violin Skills
- Tudor music and instruments

Drama:

- Tudor Dance

Computing:

- Coding
- Online Safety & Spreadsheets

French:

- Classroom Objects
- Numbers -70
- School Subjects

Games:

- Football
- Netball



English:

- Word & sentence level activities
- Exploration & analysis of text structure / genre type
- Writing for effect and impact on reader

History:

- Black History
- The African Kingdom of Benin

Geography:

- Migration
- The world's natural resources

Art / DT

- Messages in maps, typography & mixed media
- Activist posters with printing and collage

Maths:

- Estimating and rounding
- Multi-step problems
- Read and interpret graphs, tables
- Factors, prime, square and cube numbers
- Area and perimeter

Pride and Prejudice



Memorable moment:
Black history workshop

Science:

- Materials - properties of everyday materials
- Space - solar system, day & night, moon phases

Music:

- Playing the Steel Pans: Music of the Caribbean
- Recorder & Keyboard Skills
- Music & Songs for Festivals

Drama:

- Impact of beyond British influences
- Improvisation

Computing:

- Coding
- Online Safety & Spreadsheets

PRE:

- Special faiths and their stories
- Introduction to 'big questions'

French:

- Directions to shops & places
- Discuss daily routine & weather

Latin:

- Starting out with Minimus

Games:

- Football, netball
- swimming



English:

- Infer & examine characters' thoughts & motives
- Writing about contrasts using specific techniques
- Genre writing - balanced arguments, diaries, reports

History:

- Life during World War II
- Key World War II events

Geography:

- Landscapes of an Evacuee (rural and urban)
- Nature's War - natural disasters

Art / DT

- 3D reindeer and circuits
- Rural and urban landscapes during the Blitz

Maths:

- Squared, prime, cubed, factors and multiples
- BODMAS
- Fractions
- Position and direction

In the Wars



Memorable moments:
Chertsey Museum WW2
workshop

PRE:

- Special faiths and their stories
- Introduction to 'big questions'

Science:

- Circulatory system
- Electricity

Music:

- Bandlab: Working with a Digital Audio Workstation
- Holst 'The Planets': War & Peace, Mars & Venus
- Music & Songs for Festivals

Drama:

- Tableau work in relation to WWII events
- Scene work linked to evacuees

Computing:

- Coding
- Online Safety & Spreadsheets

French:

- TV programmes
- House & furniture

Latin:

- Minimus - completion

Games:

- Netball
- Football
- Skills & match play